



Grand Conversation Cards

Use Bridges Together Grand Conversation Cards to get your Intergenerational conversations started. Order @ BridgesTogether.org

Multi-player games

2 player games

Climb the Ladder

-Hand out one card to each player. The deck is left in the center, face down. One card is turned over in the “discard pile.” On each turn, a player picks up either the discard pile card or a card from the deck. They have the option to discard one card from their hand. There are different combinations of cards that each player is looking for. The combinations are as follows:

Goal 1: 4 Purple.

Goal 2: 4 Orange.

Goal 3: 2 Purple and 2 Orange.

Goal 4: 3 Orange and 1 Purple.

Goal 5: 3 Purple and 1 Orange.

When the first person accomplishes the goal for that round the round ends and everyone answers the question on the discard pile. When the next round begins, the person who accomplished the goal for the previous round goes on to the next goal, everyone else still tries to accomplish the goal from the previous round. The first person to accomplish goal 5 wins.

Lucky Color

-Each person picks a color, purple or orange. One person acts as the “dealer” for each round. The dealer shuffles the cards and holds them all in their hand. The dealer deals the cards in a pile face down (making sure the other player cannot see the underside of the cards) until the other player says “stop.” On “stop” the dealer turns over the next card. The player whose color it is takes all of the cards. Both players answer the question on the card. When you get to the end of the deck, whoever has the most cards wins.

War of Words

-Choose one color (purple or orange) to be the “more powerful” color. Then shuffle the cards and split the deck in two, each player takes half of the deck facing down. Each player flips over the top card on the deck at the same time. The player who turns over the “more powerful” color takes both cards. Before taking both cards, they pick one of the questions for each person to answer. In the event that both players have the same card, flip the next card over in your deck. Play until the each player is out of cards. The person with the most cards wins. For an extended game, play until one person has all of the cards!

Whose Answer?

**Note: For this game you also need paper and pencils for each player.*

-Shuffle the deck and place it face down on the table. Designate one person as the “dealer” for this round. Turn over the top card. Each person (except for the dealer) writes their answer on a piece of paper, folds it, and hands it to the dealer. The dealer mixes the answers and then reads them each aloud. He or she tries to decide who wrote each answer. For each correct guess they get a point. Change the “dealer” each round.